

Baseball BC Grassroots 8U Practice Plans



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8U Practice Plan #1 – Introduction to skills

Parent Meeting [5 mins]

Cover schedule, parent participation, objectives of year, and important dates

Player/Coaches Meeting [5 mins]

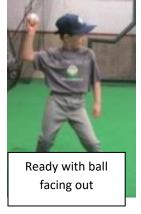
Team expectations

Warm up [10 mins]

- Poles (there and back)
 - Introduce one other player to the team after poles
 - See how many names you can remember
- Active warm up
 - High knees, butt kicks, shuffles, trunk twists, sprints
 - Dynamic Stretches (arm swings, hugs, leg stretches)

Review/Introduction of Skills [15 minutes, 3 minutes each skill]

- Review/Intro Throwing
 - Grip, Ready, Aim, Throw, Follow through
 - Review "show the dog the ball".







Point





Arm Finish

Leg Follow Through

- Review/Intro Fielding
 - Ready position, fielding position, receive
 - Review step and throw after fielding ball (throwing foot, glove foot, throw)







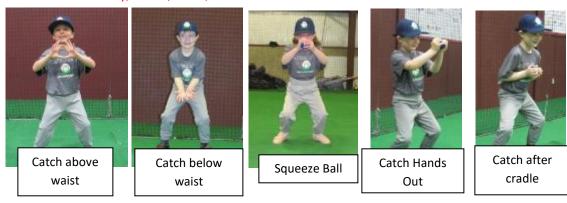




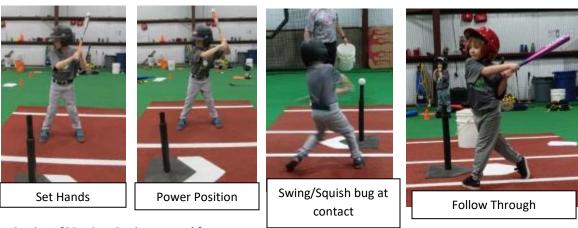


Step and Throw

o Ready, Watch, Move, Catch



- Review/Intro Baserunning
 - Review running through 1st base
 - Rounding bases (banana curve)
- Review/Intro Hitting
 - Set feet, set hands, bat position
 - Review POWER position into bat position (hands back/load)
 - Have players do dry swings with no bat stopping in each position. Parents/coaches make adjustments as needed



Stations [35 mins; 8 minutes each]

- Station 1: Throwing/Catching: To parents or partners
 - o Introduce show the dog the ball (what is means, how to do it)
 - Progressions: 1 knee, square and throw, stand and throw (rock and fire), step and throw. Focus
 on alignment, balance, and proper arm circles.
 - Check the ball, make sure "show the dog" is there every throw
 - o Catching: Work on ball above waist, and ball below waist. Close glove and cover with bare hand
- Station 2: Baserunning

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o Players hit a wiffle ball and run through first base

- Coach can have them return to 1st base right after.
- Have players continue from base to base until they reach home
- Hit a wiffle ball, and round 1st base and go to second stopping on the base.
 - Players continue from 2nd base, round 3rd base and score on the next hit.
- Station 3: Tee hitting/soft toss
 - Hit balls off a tee/soft toss focusing on set up and level swing
 - Focus on balanced finish
 - Set feet, set hands, power position, swing, follow through
- Station 4: Fielding/Catching
 - o Partner up, roll ground balls to each other
 - Can use a coach to roll balls to players in a line
 - Catching: underhand toss work on ball above waist, and ball below waist Close glove and cover with bare hand

Break [2 mins]

Game [10 mins]

- Base Race with ball hand off
- Wiffle ball game
 - o Split into 2 teams

Practice End [2 mins]

- Debrief on day's activities
- Cheer
 - o Team name?

Player/Coaches Meeting [5 mins]

- Team expectations
- Today's activities

Warm up [10 mins]

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- · Active warm up
 - High knees, butt kicks, shuffles, trunk twists, sprints
 - Dynamic Stretches (arm swings, hugs, leg stretches)

Throwing [15 minutes]

- Review throwing mechanics.
- Progression throwing intro
 - Start square, soccer kick, step and ready, aim, throw, follow through
 - Rock and fire
 - Focus on alignment, balance, and proper arm circles.
 - Check the ball, make sure "show the dog" is there every throw

Fielding/Catching [15 minutes]

- Review fielding mechanics
 - Ready position, fielding position, alligator, field in the middle of the body
- 2 stations
 - Ground balls [7 minutes]
 - Players line up and ground balls are hit/rolled to them.
 - Progress into moving them left and right
 - Fly balls [7 minutes]
 - Introduce how to catch a ball on the forehand (glove side) and the backhand (throwing side)
 - Use bean bags or soft balls and have them use bare hands to start. Start at a close distance so they learn how to react and turn their hand the right direction.
 - Progress to putting on their glove and have them do the same thing.

Infield/outfield [15 minutes]

- Here we want to focus on how to make outs (force play, tags, catch etc) and teach them the ways to get
 players out
 - Set up players in different positions in the infield and outfield
 - Have them play at least 1 infield, and 1 outfield position
 - Depending on team numbers, you might have to do infield and baserunning first, and then outfield and baserunning second.
 - Have baserunners to learn how to base run and so the players have to make a decision about where to throw the ball.

Hitting [15 minutes, 5 minutes each]

- Review hitting mechanics
 - $\hspace{1cm} \circ \hspace{1cm} \text{Set feet, set hands, power position, swing, follow through} \\$
 - Really focus on the power position (load) to swing hard
 - O Set up stations to hit
- 3 hitting stations (split up evenly to maximize amount of swings)
 - Tee work
 - Focus on mechanics
 - Under hand side toss
 - Progression to hitting a moving ball
 - Over hand front toss (pitching)
 - Coach pitches on one knee

Game

Base race

- Review day
- Team cheer

Player/Coaches Meeting [5 mins]

- Team expectations
- Today's activities

Warm up [10 mins]

- Poles (there and back)
 - o Introduce one other player to the team after poles
 - See how many names you can remember
- Active warm up
 - High knees, butt kicks, shuffles, trunk twists, sprints etc.
 - Dynamic Stretches (arm swings, hugs, leg stretches)

Baserunning [15 minutes]

- Review how to run through 1st base and how to round 1st base
- Introduction on stopping at bases (other than first base)
- Teach them proper way to leave 1st base when the ball is hit
 - o Good running form, ready to go, and eyes on the ball

Throwing [15 minutes]

- Review throwing mechanics.
- Progression throwing
 - Start square (15 throws),
 - Break hands, arm circle, ready, aim, throw, follow through (arm)
 - Feet stay stationary
 - Soccer kick, step and ready, aim, throw, follow through (arm and legs) (15 throws)
 - Focus on alignment, balance, and proper arm circles.
 - Rock and fire (15 throws)
 - Check the ball, make sure "show the dog" is there every throw
 - Use legs and create momentum with lower body

Catching [15 minutes]

- Review catching mechanics
 - Focus on the cradle/cushion and bringing the ball towards the middle of the body
 - Start with easy throws to them on both sides of their body.
 - Progress into moving them left and right and towards the ball (forward)
 - This should be done at a higher speed. They will struggle a bit, but need to learn how to run fast, get control of their body, and make a catch.

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Game [10 minutes]

• Wiffle ball game

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 players out
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 - Ground balls [7 minutes]
 - Players line up and ground balls are hit/rolled to them.
 - Progress into moving them left and right
 - Teach players how to catch a ball at 1B (stretch).
 - Use players to catch for the coach to practice catching ball properly at 1B
 - o Fly balls [7 minutes]
 - Review how to catch a ball on the forehand (glove side) and the backhand (throwing side)
 - Use bean bags or soft balls and have them use bare hands to start. Start at a close distance so they learn how to react and turn their hand the right direction.
 - Progress to putting on their glove and have them do the same thing.
 - Start to incorporate moving forward and backwards catching fly balls

Infield/outfield [15 minutes]

- Here we want to focus on how to make outs (force play, tags, catch etc) and teach them the ways to get
 players out
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 - This should be done at a higher speed. They will struggle a bit, but need to learn how to run fast, get control of their body and make a catch.
 - Progress into having them move left/right and forward/backward.
 - Don't backpedal
 - Start to use commination drills where 2 players have to decide who is going to catch the ball by calling the ball "MINE" "BALL" or "I GOT IT".

Hitting [15 minutes]

- Review hitting mechanics
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 - Progress to putting on their glove and have them do the same thing.
 - Incorporate moving forward and backwards catching fly balls
 - Add in communication with 2 players going for a ball (optional)

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Game [15 minutes]

• Wiffle ball game

- Review day
- Team cheer

Player/Coaches Meeting [5 mins]

- Team expectations
- Today's activities
 - o Play fun games that the players want to play! Ask them what their favourite things to do are.
 - $\circ\quad$ This should be a fun practice to enjoy with your team as the last practice of the year.